Interpretive Guide: STIM CINEMA Mind Map

Use this guide to explore the Neurocultures Collective's third mural—a sprawling mind map **Double Empathy Problem vs Theory of Mind:** While Theory of that visualizes their co-research methodology. Highlighting selected annotations and Mind has long dominated autism research, Damian Milton's "filmed backgrounds expanding on core concepts found in the mural, this resource traces a few of the many "Double Empathy Problem" dismantles the deficit-based view of and peripheral objects interwoven connections within the work, embracing its open-ended and evolving form. the former to focus on the mutual nature of misunderstanding start to take the between autistic and non-autistic individuals. It frames starring roles--micro communication breakdowns not as a lack of empathy, but as actions are given differences in interpretation and expression. hyper focus" "reverse voyeurism, the people Form and STIM CINEMA ARE the zoo, but being watched Style ideas third mural Autistic Animals: Scientists often use "animal models" to (being perceivable) can help clusters study phenomena of interest to humans, most commonly bring meltdowns back to reality" the mouse or rat. In autism research, there is a movement towards the use of other animals like zebra fish, frogs, and "if the camera was autistic" fruit flies, diversifying the types of studies that can occur. "becoming a tree" autie Mirror Neuron: Mirror neurons fire when readings someone performs an action and when they observe someone else performing that **Spiral:** The spiral is a symbol that can wildlife same action. The neuron "mirrors" the represent how neurodivergent individuals may and rural action of the other, providing a potential perceive time and memory-not as linear, but landscape mechanism for social cognition or empathy. as a complex, entwining web of experiences. Locations **Anechoic Chamber vs Deligny's Wander Lines:** Fernand Deligny mapped Echolalia: An anechoic sensory the movements of nonverbal autistic children, using **STRUCTURE** chamber is an enclosed sleep I non-clinical methods to chart "wander lines," Can a 'structure' be space designed to absorb relational networks that resisted efforts to confine broken? nearly all sound, creating an life within diagnostic frameworks. echo-free environment. Echolalia, on the other hand, is the involuntary repeating "The structure reflecting more of a REM of sounds or words. One sleep state of free association-a series of removes all reverberations. dots to be joined in the course of the film." while the other reflects them back through speech. fluid buildings "the sensory beauty of a grocery "applause is stimmy" urban shapeshifting, store, value in choice, mesmerised" <u>functions</u> body snatching, replicas, mimicry, Liminality: Liminal as in between can occur in uncanny valley, many forms: in spaces or locations like The Arcades Project: Walter Benjamin's *The Arcades* deepfakes tunnels, in bodies like zombies or mythical Project examines the 19th-century Parisian arcades as creatures, in the mind like trance states or reflections of capitalist society-privately controlled yet "masking, falling into sleep disorders, or during rites of passage and reliant on the public, these glass-covered passages blur masking, forgetting transitions from one mode to another. who you are" the boundaries of interior and exterior, shop and street.